

Data Structures and Algorithm

(Multiple Choice Questions)

1. The memory address of the first element of an array is called:
 - a. Floor address
 - b. Foundation address
 - c. First address
 - d. *Base address*
2. The two key measures to find efficiency of an algorithm are:
 - a. *Time and space*
 - b. Capacity and Complexity
 - c. Data and space
 - d. Processor and memory
3. The space factor when determining the efficiency of algorithm is measured by:
 - a. Counting the minimum memory needed by the algorithm
 - b. *Counting the maximum memory needed by the algorithm*
 - c. Counting the average memory needed by the algorithm
 - d. Counting the maximum disk space needed by the algorithm
 - e.
4. Which of the following cases does not exist in the complexity theory?
 - a. Best case
 - b. Worst case
 - c. Average case
 - d. *Null case*
5. Which of the following data structures is not linear data structure?
 - a. Linked lists
 - b. Array
 - c. Both (a) and (b)
 - d. *None of the above*
6. The operation of processing each element in the list is known as:
 - a. Sorting
 - b. *Traversal*
 - c. Merging
 - d. Inserting
7. Linked list are best suited:
 - a. For relatively permanent collections of data

- b. *For the size of the structure and the data in the structure are constantly changing*
 - c. Both (a) and (b)
 - d. None of the above
8. You have to sort a list L consisting of a sorted list followed by a few 'random' elements. Which of the following sorting methods would be especially suitable for such a task?
- a. Bubble sort
 - b. Selection sort
 - c. Quick Sort
 - d. *Insertion Sort*
9. Which of the following is false?
- a. Tree is a non-linear data structure
 - b. *A tree contains a cycle*
 - c. A tree with n nodes contains (n-1) edges
 - d. A tree is a connected graph
10. Which two of the following are equivalent for an undirected graph G?
- i. G is a tree
 - ii. There is at least one path between any two distinct vertices of G
 - iii. G contains no cycles and has (n-1) edges
 - iv. G has n edges
- a. (i) and (ii)
 - b. *(i) and (iii)*
 - c. (i) and (iv)
 - d. (ii) and (iii)
11. Queue is alist
- a. LIFO
 - b. LILO
 - c. FILO
 - d. *FIFO*
12. In a circular linked list
- a. Components are linked in random manner
 - b. *There is no beginning and no end*
 - c. Components are arranged hierarchically
 - d. Forward and backward traversal within the list is permitted
13. If $(\text{rear} = \text{maxsize} - 1) \text{ rear} = 0$; else $\text{rear} = \text{rear} + 1$; is required in
- a. *Circular queue*

- b. Stack
 - c. Linear queue
 - d. Link list
14. The maximum degree of any vertex in a simple graph with n vertices is:
- a. $n+1$
 - b. $n-1$
 - c. $2n-1$
 - d. n
15. The data structure required for breadth first traversal on a graph is:
- a. *Queue*
 - b. Stack
 - c. Array
 - d. Tree
16. The quick sort algorithm exploits design technique
- a. Greedy
 - b. Dynamic programming
 - c. Backtracking
 - d. *Divide and conquer*
17. The data structure required to evaluate a postfix expression
- a. Queue
 - b. *Stack*
 - c. Array
 - d. Linked list
18. Preorder is also known as
- a. *Depth first order*
 - b. Breadth first order
 - c. Topological order
 - d. Linear order
19. The data structure required to check whether an expression contains balanced parentheses is
- a. Queue
 - b. Array
 - c. Tree
 - d. *stack*
20. Which of the following data structures is most efficient in terms of both space and time to reverse a string of characters?
- a. Linked list

- b. *Stack*
 - c. *Array*
 - d. *tree*
21. If a sequence of operations- push(1), push(2), pop, push(1), push(2), pop, pop, pop, push(2), pop are performed on a stack, the sequence of popped out values are
- a. *2,2,1,1,2*
 - b. *2,2,1,2,2*
 - c. *2,1,2,2,1*
 - d. *2,1,2,2,2*
22. Which of the following is useful in implementing quick sort?
- a. *Recursion*
 - b. *Breadth first search*
 - c. *Depth first search*
 - d. *Both (a) and (c)*
23. How many elements are present in the root of the tree?
- a. *1*
 - b. *3*
 - c. *2*
 - d. *4*
24. A linear collection of data, where element is given by means of a pointer, is called
- a. *Linked list*
 - b. *Primitive list*
 - c. *Code list*
 - d. *None of these*
25. Which of the following is true for walk in a graph?
- a. *Edges are not repeated*
 - b. *Edges may be repeated*
 - c. *All nodes may be covered*
 - d. *None of the above*
26. In what tree, for every node the height of its left subtree and right subtree differ atleast by one?
- a. *Binary search tree*
 - b. *AVL tree*
 - c. *Threaded binary tree*
 - d. *Complete tree*

27. A graph is a tree, if and only if it
- Is completely connected
 - Is minimally connected*
 - Contains a circuit
 - Is planar
28. In any undirected graph, the sum of degrees of all the nodes
- Must be even
 - Are twice the number of edges*
 - Must be odd
 - Need not even
29. A graph in which all nodes are of equal degree is called
- Multi graph
 - Non-regular graph
 - Regular graph*
 - Complete graph
30. A simple graph in which there exists an edge between every pair of vertices is called
- Complete graph*
 - Euler graph
 - Planar graph
 - Regular graph
31. Two isomorphic graphs must have
- Equal no. of vertices
 - Same no. of edges
 - Same no. of vertices
 - All of the above*
32. Stack is a:
- FIFO
 - LIFO*
 - LILO
 - LIFO
33. In, the elements must be in sorted order
- Linear search
 - Quick sort
 - binary search*
 - selection sort
34. The structure which is best suited for hierarchical relationship is:

- a. circular queue
 - b. *tree*
 - c. graph
 - d. stack
35. Which of the following require extra memory for storage:
- a. *Linked list*
 - b. Array
 - c. Both (a) & (b)
 - d. None of the above
36. In which of the following link field of last node point to the first node
- a. singly linked list
 - b. doubly linked list
 - c. singly circular linked list
 - d. *both (a) and (c)*
37. In which traversal root node is visited at the last
- a. *Post-order traversal*
 - b. Pre-order traversal
 - c. In-order traversal
 - d. None
38. is a condition when there is no space to insert an element
- a. underflow
 - b. houseful
 - c. memory-full
 - d. *overflow*
39. Which data structure is used to implement a recursive function call?
- a. linked list
 - b. binary tree
 - c. *stack*
 - d. queue
40. is the process of arranging the elements of a particular data structure in some logical order.
- a. Merging
 - b. Insertion
 - c. traversing
 - d. *Sorting*