

**ST. ALOYSIUS COLLEGE (AUTONOMOUS), JABALPUR**

**Time-Table for Online Classes- BCA 2021-22**

<b>DAY</b>	<b>CLASS</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b>5</b>
<b>TIME</b>		<b>9:00-9:45</b>	<b>9:50-10:35</b>	<b>10:40-11:25</b>	<b>11:30-12:15</b>	<b>12:15-1:00</b>
<b>MONDAY</b>	<b>B.C.A. I</b>	INTERNET & WEB TECHNOLOGY	C PROGRAMMING	COMPUTER SYSTEM ARCHITECTURE	MATHS	C PROGRAMMING
	<b>Paper</b>	IV	III	II	VI	III
	<b>B.C.A. II</b>	DATABASE MANAGEMENT SYSTEM	DATA STRUCTURE USING C++	FC	FC	INTERNET OF THINGS AND PYTHON PROGRAMMING
	<b>Paper</b>	II	I	II	III	III
	<b>B.C.A. III</b>	MANAGEMENT INFORMATION SYSTEM	COMPUTER NETWORK	COMPUTER GRAPHICS	OBJECT ORIENTED PROGRAMMING USING JAVA	CLOUD COMPUTING
	<b>Paper</b>	IV	II	V	I	VI
<b>TUESDAY</b>	<b>B.C.A. I</b>	INTERNET & WEB TECHNOLOGY	CYBER SECURITY	MATHS	FUNDAMENTAL OF COMPUTER AND PC SOFTWARE	COMPUTER SYSTEM ARCHITECTURE
	<b>Paper</b>	IV	I	VI	V	II
	<b>B.C.A. II</b>	DATABASE MANAGEMENT SYSTEM	DATA STRUCTURE USING C++	FC-I	ACCOUNT	INTERNET OF THINGS AND PYTHON PROGRAMMING
	<b>Paper</b>	II	I	I	V	III
	<b>B.C.A. III</b>	MANAGEMENT INFORMATION SYSTEM	COMPUTER NETWORK	COMPUTER GRAPHICS	OBJECT ORIENTED PROGRAMMING USING JAVA	CLOUD COMPUTING
	<b>Paper</b>	IV	II	V	I	VI

<b>WEDNESDAY</b>	<b>B.C.A. I</b>	INTERNET & WEB TECHNOLOGY	MATHS	C PROGRAMMING	COMPUTER SYSTEM ARCHITECTURE	FUNDAMENTAL OF COMPUTER AND PC SOFTWARE
	<b>Paper</b>	IV	III	VI	II	I
	<b>B.C.A. II</b>	DATA STRUCTURE USING C++	OPERATING SYSTEM WITH UNIX /LINUX	DATABASE MANAGEMENT SYSTEM	ACCOUNT	COMPUTER ORIENTED NUMERICAL METHODS
	<b>Paper</b>	I	IV	II	V	VI
	<b>B.C.A. III</b>	MANAGEMENT INFORMATION SYSTEM	COMPUTER NETWORK	COMPUTER GRAPHICS	OBJECT ORIENTED PROGRAMMING USING JAVA	WEB PROGRAMMING
	<b>Paper</b>	IV	II	V	I	III
<b>THURSDAY</b>	<b>B.C.A. I</b>	INTERNET & WEB TECHNOLOGY- IV	FUNDAMENTAL OF COMPUTER AND PC SOFTWARE	MATHS	CYBER SECURITY	COMPUTER SYSTEM ARCHITECTURE
	<b>Paper</b>	IV	I	VI	V	II
	<b>B.C.A. II</b>	OPERATING SYSTEM WITH UNIX /LINUX	DATA STRUCTURE USING C++	DATABASE MANAGEMENT SYSTEM	ACCOUNT	COMPUTER ORIENTED NUMERICAL METHODS
	<b>Paper</b>	IV	I	II	V	VI
	<b>B.C.A. III</b>	FC-AA	COMPUTER NETWORK	COMPUTER GRAPHICS	OBJECT ORIENTED PROGRAMMING USING JAVA	WEB PROGRAMMING
	<b>Paper</b>	III	II	V	I	III

<b>FRIDAY</b>	<b>B.C.A. I</b>	CYBER SECURITY	C PROGRAMMING	FC	FC	MATHS
	<b>Paper</b>	V	III	II	III	VI
	<b>B.C.A. II</b>	COMPUTER ORIENTED NUMERICAL METHODS	INTERNET OF THINGS AND PYTHON PROGRAMMING-III	OPERATING SYSTEM WITH UNIX /LINUX	ACCOUNT	
	<b>Paper</b>	VI	III	IV	V	
	<b>B.C.A. III</b>	MANAGEMENT INFORMATION SYSTEM	CLOUD COMPUTING	WEB PROGRAMMING		
	<b>Paper</b>	IV	VI	III		
<b>SATURDAY</b>	<b>B.C.A. I</b>	C PROGRAMMING	FUNDAMENTAL OF COMPUTER AND PC SOFTWARE	FC-I	MATHS	CYBER SECURITY
	<b>Paper</b>	III	I	VI	I	VI
	<b>B.C.A. II</b>	COMPUTER ORIENTED NUMERICAL METHODS	OPERATING SYSTEM WITH UNIX /LINUX	INTERNET OF THINGS AND PYTHON PROGRAMMING		
	<b>Paper</b>	VI	IV	III		
	<b>B.C.A. III</b>	WEB PROGRAMMING	CLOUD COMPUTING	FC	FC	
	<b>Paper</b>	III	VI	I	II	